

Charts\_mus ii

| COLLABORATORS |            |                |           |  |  |  |  |
|---------------|------------|----------------|-----------|--|--|--|--|
|               |            |                |           |  |  |  |  |
|               | TITLE:     |                |           |  |  |  |  |
|               |            |                |           |  |  |  |  |
|               | Charts_mus |                |           |  |  |  |  |
|               |            |                |           |  |  |  |  |
| ACTION        | NAME       | DATE           | SIGNATURE |  |  |  |  |
|               |            |                |           |  |  |  |  |
|               |            |                |           |  |  |  |  |
| WRITTEN BY    |            | August 4, 2022 |           |  |  |  |  |
|               |            |                |           |  |  |  |  |

| REVISION HISTORY |             |      |  |  |  |  |
|------------------|-------------|------|--|--|--|--|
| DATE             | DESCRIPTION | NAME |  |  |  |  |
|                  |             |      |  |  |  |  |
|                  |             |      |  |  |  |  |
|                  | DATE        |      |  |  |  |  |

Charts\_mus iii

## **Contents**

| 1 | Charts_mus |                             | 1 |
|---|------------|-----------------------------|---|
|   | 1.1        | Charts of the directory mus | 1 |
|   |            |                             |   |

Charts\_mus 1/1

## **Chapter 1**

## Charts\_mus

## 1.1 Charts of the directory mus

Top downloads from mus

| File               | Dir      | Size | Age Description                            |
|--------------------|----------|------|--|
|                    |          |      |  |
| Play16_1_6.lha     | mus/play | 91K  | 22 Plays WAV, IFF, MAUD, etc, 14 bit outpu |
| DeliTracker225.lha | mus/play | 694K | 3 New players for ImpulseTracker and X-Tr  |
| ps3mrec.lha        | mus/misc | 20K  | 2 V1.9. Creates samples out of modules     |
| hd_sound_work.lha  | mus/misc | 19K  | 3 D2D recorder and player using ADPCM      |